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| Masters project Meeting minutes | |
| Location: | Online Call |
| Date: | 08/05/2023 |
| Time: | 15:00 |
| Facilitator: | Greg Scobie, Brendan Reid |

# Agenda Items

1. Weekly Meetings

* Mondays (to plan week) at 1pm, Fridays (to discuss progress) at 1pm
* Weekly diaries (individual diary pages)

1. Trello

* Already set up

1. Soft Deadlines

* Aim to be setup in Unity (prototyping) week beginning 29th May.

1. Unity Setup

* Done

1. Game Wiki

* Greg’s job week beginning 8th May.

1. This Week’s Plans

* Narrative script (Brendan) – Prologue + entry into playable area.
* Game Wiki (Greg) - GDD stuff + inspirations + layout.
* \*maybe\* begin sketching house layout designs (Greg).

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| Action Items | Owner(s) | Deadline | Status |
| [Action item] | [Name(s)] | [Date] | [Status, such as In Progress or Complete] |
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